

A stylized illustration featuring a central guitar soundhole with six strings. The background is a layered landscape with dark, jagged mountains in the foreground, a lighter sky with stylized clouds, and a warm-toned horizon. The text 'MUTED GUITARS' is centered over the soundhole.

MUTED GUITARS

Steele
SAMPLING

ABOUT STREZOV SAMPLING

STREZOV SAMPLING © is a division of STREZOV MUSIC PRODUCTIONS LTD – a company created by George Strezov – orchestrator, composer and orchestra/choir contractor in Sofia, Bulgaria.

We have been sampling since December 2012 when we started out with Storm Choir 1 and throughout that time we learned and incorporated a lot into our products. Our team is passionate about sample libraries because at the end we are the first customers of the products – we are composers and arrangers working around the world. Our headquarters is based in Sofia, Bulgaria where we record the fantastic musicians and singers that breathe life into the tiny .wav samples that we later include into Kontakt.

DISCLAIMER / PHILOSOPHY

We would like to note that, in our pursuit for more lively and natural samples, we tend to avoid a few things that are considered commonplace. We used some tuning inside Kontakt and manually edited all single tones in the instrument trying to make it as balanced as possible. However our **main goal** is to keep the depth of the instrument dynamics. We embrace candid, lively samples that include some natural imperfections.

A MESSAGE FROM GEORGE STREZOV

Thank you for purchasing Muted Guitars!

We were actually pretty stoked to see how much love you guys have put into our electro-acoustic synth experiments - starting with "The Muted Seiler" and afterwards with "MINImalism". This gave us enough courage and passion to continue developing these small instruments that hopefully will help you create amazing music! Thanks again for all your support and for purchasing "Muted Guitars".

SAMPLING

Enjoy!

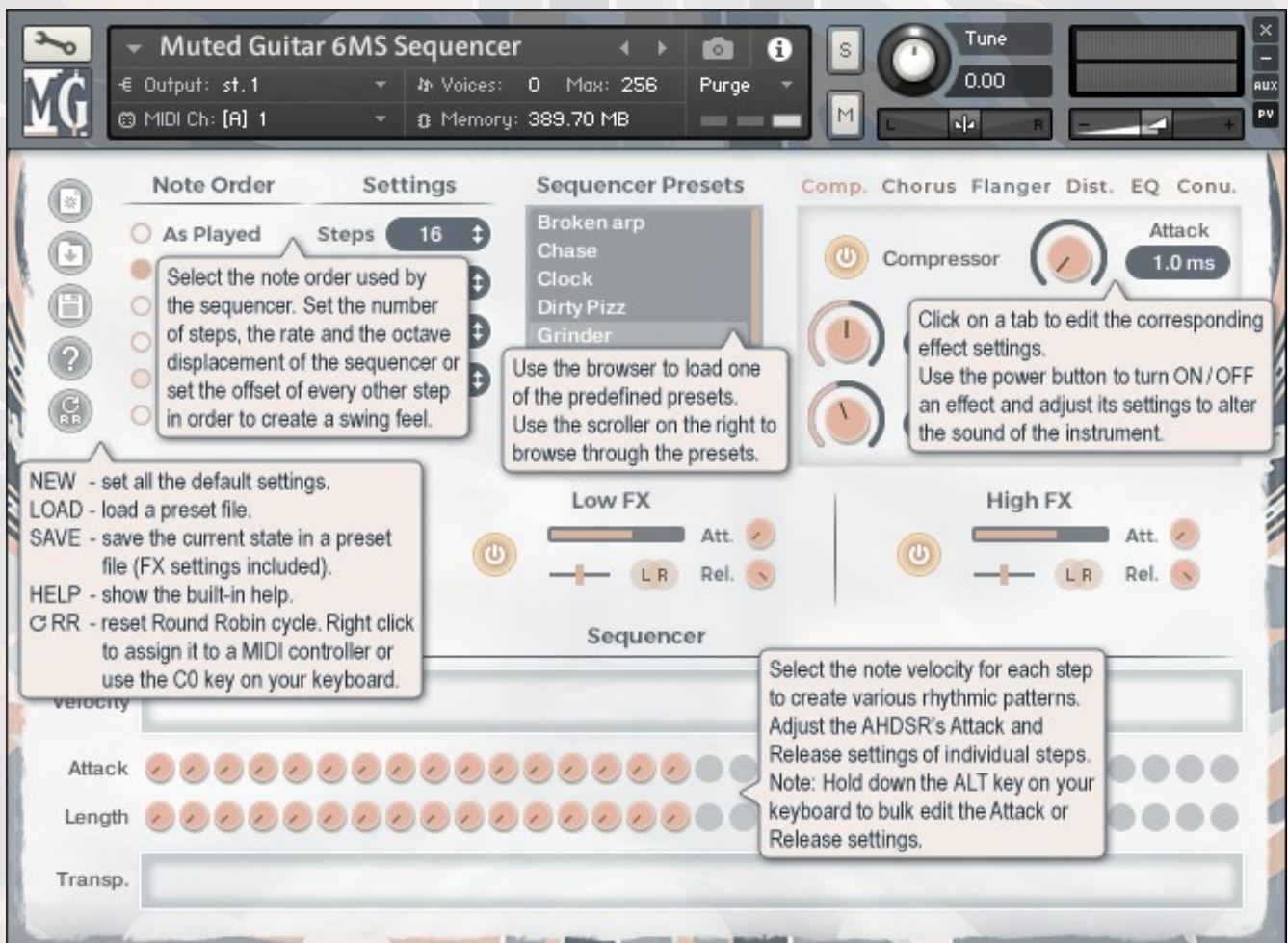
*Kindest regards,
George*

Strezov

GENERAL OVERVIEW

MUTED GUITARS

“Muted Guitars” is a Kontakt based library which was recorded in one of the small recording rooms within the Sofia Session Studio. It has one summed microphone position (capturing the Organic muted/plucked sound of three different guitars) which was later processed to add two more “microphone” positions (Low FX and High FX) enabling a number of sound-shaping possibilities.



SAMPLING

The interface of the library is designed in a way to give the user access to the whole library's potential within just six patches – 3 sequencer patches and 3 single shot (short) patches. In each of the presets you will be able to see in the middle the Presets section, from where you are able to browse and select any of the pre-made presets for this library. On the right side you can locate the FX section, containing different effects (Compressor, Chorus, Flanger, Distortion, Equalizer and Convolution Reverb containing 30 different Impulse responses), which you are able to use to craft your own presets and create your unique sounds.

On the left side of the interface you will find the New, Load, Save, Help and Reset Round Robin (RR) buttons, which are available in most of our libraries, allowing you to create and save your own presets and load at any time for your convenience.

The Reset RR option is also accessible as a separated key in the piano keyboard, located in C0.



As mentioned above there are three microphone positions in this library – Organic, Low FX and High FX. You have the option to Enable/Disable (*button ON/OFF on the left of the volume slider*) each of the microphone positions.

Also, you have the option to adjust the stereo field of each microphone position by clicking the stereo sign (two overlaid circles named L and R) below the volume slider and moving the mouse up or down.

Panning of each microphone position is also available from the slider below the volume slider.

You also have the option to adjust the Attack and Release for each of the microphone positions with the knobs located on the right side of the volume slider.

The three Sequencer patches in this library contain some additional settings that appear in the user interface, due to its nature and built-in sequencer. The sequencer can be modified to a high degree, allowing you to choose the number of sequencing steps (1 to 32), the rate of each step, the octave range of the sequence and percentage of swing.

The note order of the sequencer can also be modified per your liking, giving you 6 different options to choose from, all located on the interface:

- As played
- Up
- Down
- Up & Down
- Down & Up
- Chord (new sequencer mode allowing you to play whole chords which can be repeated as such by the sequencer)



Velocity, Attack time and Length of each step can also be controlled directly from the user interface.

You have the option to turn all the Attack buttons or all of the Length buttons at once by holding Alt + turning a knob (for PC users), or holding the Option button + turning a knob (for Mac users).



A new function is the “Transpose” bar, which allows you to adjust the pitch of any of the steps in the sequencer by +/-12 semitones and be able to play whole melodic or riff sequences by using just one key on your keyboard.

The “Muted Guitars” was recorded with high attention to detail – all three guitars were recorded in half-tone in 3 dynamic layers, each containing 10 RRs. The Sequencer is programmed to use all of the roundrobins, so even if you choose to create a sequence using only one note, each time the note is played it will cycle through the 10 roundrobins.



The blue keys on the keyboard represent the range which was initially recorded with the instruments.

Shesoo
SAMPLING

The two green areas are an extended range of the original recordings. Both blue and green zones are the playable range of the keyboard. The red key located at C0 is the Reset RR button, which can be used from the keyboard itself, as previously mentioned.

The Modwheel acts as a filter when applied to the Sequencer and Shorts patches.

On the Shorts' patch the dynamics are velocity dependent.

“Muted Guitars” is a pretty straightforward library, but containing some unique and powerful controls and features, allowing you to get very different results in terms of sounds and creative colors.

LIBRARY OVERVIEW

SHORTS (single note) – 10xRR, E0 – E4 (including the extended range);

SEQUENCER – 10xRR, E0 – E4

DYNAMICS – 3 layers

PRESETS

- Bumblebeez
- Distorted Stabs
- Eye of the Lion
- Filtered Chord
- Five Hits Beat
- Helicopter
- In the name of the 7th
- Mombassiash
- Pehlivan Fight
- Ready to Swing
- Running Away
- Sirtaki
- The Hunt
- Use on 4ths
- Broken arp
- Chase
- Clock
- Dirty Pizz
- Grinder
- Poisoned Strumming
- Psychadelic Chase
- Scratcher
- Setting up the Bomb
- Single not triplets
- The Clock is Ticking
- Ticking Clocks
- Train
- Afrobeat
- Dancing Robots
- DIM
- Haunted Cha Cha
- I'm Bad
- Lame triplets
- Like Slayer but Gayer
- Lost
- Modwheel Pluck
- Noises from the Basement
- Searching for Him
- Spring
- Use on Fifths

MUTED
GUITARS

Steer
SAMPLING

REVERB - IMPULSE RESPONSES

- Cathedral Nevski
- Cave Large
- Medium Stairs 1
- Medium Stairs 2
- Medium Stairs 3
- Mountain Cave
- Museum
- Reading room Mid
- Reading room Small
- FX Aztecs
- FX Hellboy
- FX Hellz Bellz
- FX Brushed Chan room
- FX Brushed Chan room PreDelay
- FX Cathedral Nevski
- FX Cave Large
- FX Chan
- FX Chan Room
- FX Delayed
- FX Ghosts
- FX Kaval
- FX Larger Than Life
- FX Monastery
- FX Mountain Cave
- FX Shakers in Hell
- FX St. Dimiter Church
- FX St. Nedelya Church
- FX St. Nikolay Church
- FX Tibetan Bells
- FX Use on Bass

MUTED
GUITARS

Stein
SAMPLING

LICENSE AGREEMENT

When you purchase a product from "Strezov Sampling", you obtain a unique download link for sound samples, loops and/or software from www.strezov-sampling.com. However, we should point out that you ARE NOT obtaining ownership of the sound samples—you are purchasing only a valid license to use our products in your musical compositions—whether or not they are released commercially. You agree to the full *Terms and Conditions* on our site.

CREDITS

Recording engineer: Plamen Penchev

Conceptual Design & Scripting: Alexander Koev

Graphic Design: Boyan Yordanov

GUI Design: Boyan Yordanov

Sample editing: Kiril Georgiev

Sample mapping: Alexander Kostov, Azad Agassian

QA: Tsvetan Topalov, Iavor Pachovski, Simeon Edward, Velislava Georgieva

Marketing: Robin Birner

Presets: Hristiyan Georgiev, Simeon Edward, Kiril Georgiev, Iavor Pachovski,
Alexander Kostov, Azad Agassian, Velislava Georgieva

Beta testing: Iavor Pachovski

Strezov
SAMPLING

Contracting by
Four For Music Ltd.

Produced by
George Strezov